



Game Manual

## Story

IT IS THE YEAR 210X,  
AND OUR SOLAR SYSTEM  
HAS BEEN INVADED BY  
ALIENS WHOSE PLANS  
ARE TO COMPLETELY  
DRAIN OUR PLANETS OF  
THEIR RESOURCES.

THE ALIENS HAVE  
ALREADY TAKEN DOWN  
ALL OUR INTERPLANET -  
ARY BASES. NOW, THEY  
ARE HEADING TOWARDS  
EARTH.

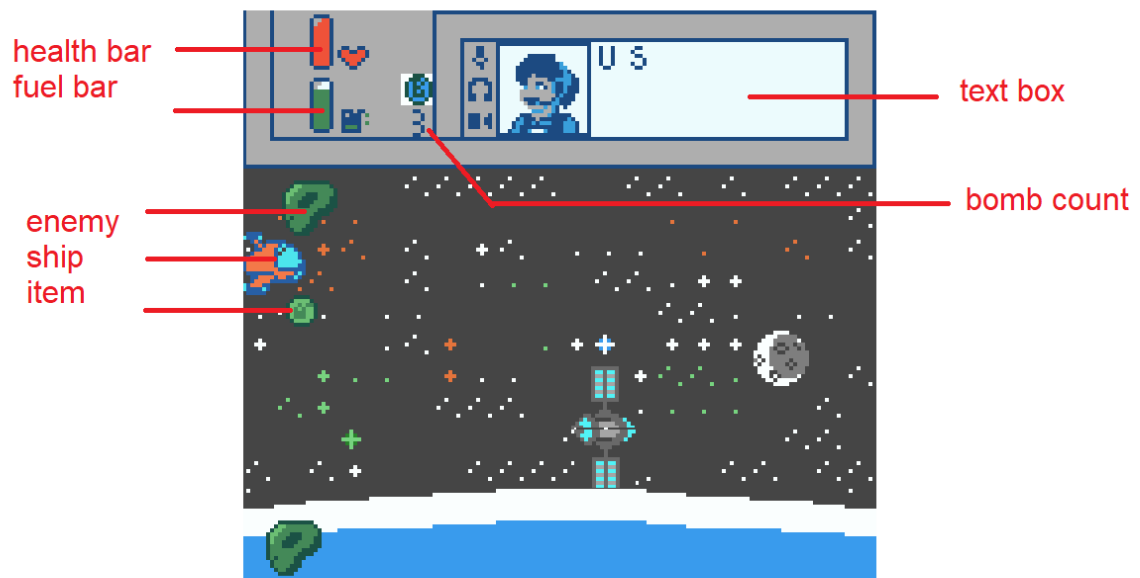
WE HAVE TO FIGHT TO  
PROTECT OUR SOLAR  
SYSTEM. THE PLAN IS  
TO DESTROY THE ALIEN  
MOTHERSHIPS. WE WILL  
USE A TRANSPORT SHIP  
CALLED K16 TO  
TRANSPORT OUR MAIN  
BATTLESHIP.



## Controls



# UI



## How to play

Shoot your way through levels and collect items to help you on the way. Keep an eye on health and fuel. At the end of each level you'll have to fight the alien mothership to complete the level.

Items:



Heart: increases health by 1



Fuel: increases fuel by 1

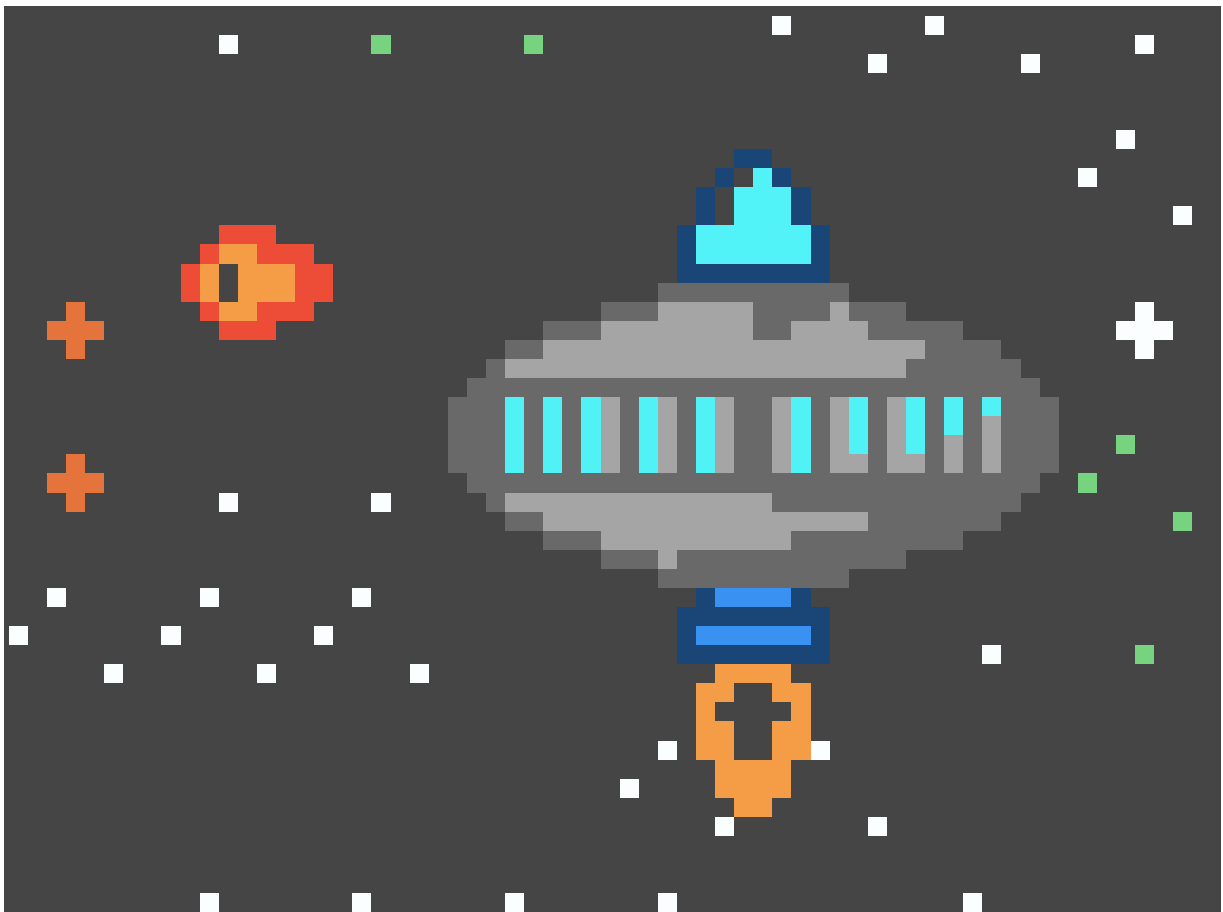


Bomb: increases the amount of bombs by 1



Max health: Completely refills your health bar

Mothership: At the end of each level you'll have to fight the mothership



## Levels












There are 8 levels in total:

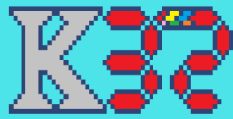
1. Earth orbit
2. Mercury
3. Venus
4. Mars
5. Jupiter orbit
6. Titan orbit
7. Uranus orbit
8. Neptune, final boss

## OST

Levels 1, 4, and 8-----	Jona32u4
Levels 2 and 7-----	T0FUU26
Level 3-----	Jona32u4
Level 5-----	T0FUU26
Main Theme, Level 6-----	Jona32u4
Last Boss Theme-----	Jona32u4

## Enemies

 Asteroid:	Don't crash into these. You can shoot them with bombs.
 Alien:	Hurts you if you touch it
 Ship1:	Tries to crash with your ship
 Ship2:	Shoots small “lock-on” projectiles
 Ship3:	These try to crash with you but they're worse than ship1
 Rocket:	Shoots up when your ship is above it
 Metaloid:	These are very strong and fast
 Skullien:	These try to “bite” you
 Satellite:	These are kind of slow, but they're big
 Arrow:	Shoots up or down depending on where your ship is
 Mothership:	Appears at the end of each level; this is the main target.



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<https://jona32u4.itch.io/k32superrocket>  
<https://github.com/jona32u4hm/K32>